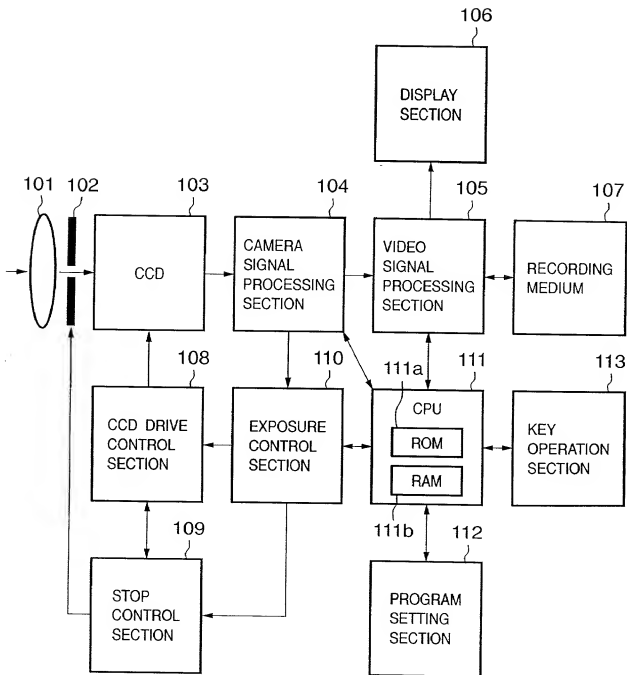


FIG. 1

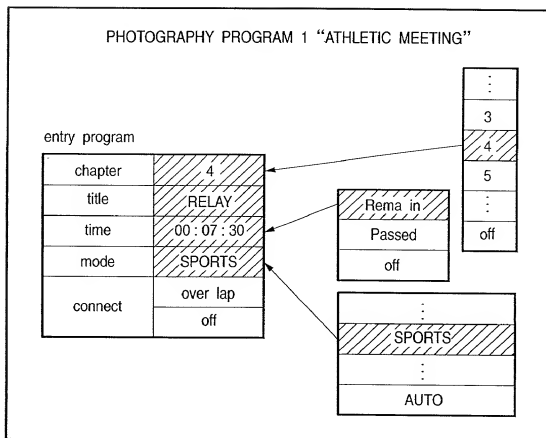


## FIG. 2

PROGRAM 1 (ATHLETIC MEETING)

chapter	TIME(min)	PHOTOGRAPHY MODE	FRAME DISPLAY	SPECIAL EFFECT
			'ATHLETIC MEETING' FADE-IN	FADE-IN
1	3	Auto	'ENTRY MARCH'	
2	10	SCENE	'TUG OF WAR' OVERLAP	
3	10	PORTRAIT	OVERLAP 'DANCE'	OVERLAP
4	7:30	SPORTS	OVERLAP 'RELAY'	OVERLAP
...	...	...	...	...
n	3	Auto	'LEAVING' FADE-OUT	
				FADE-OUT
TOTAL	50			

FIG. 3



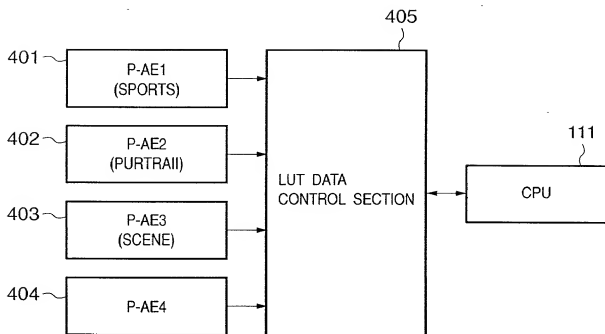
**FIG. 4**

FIG. 5

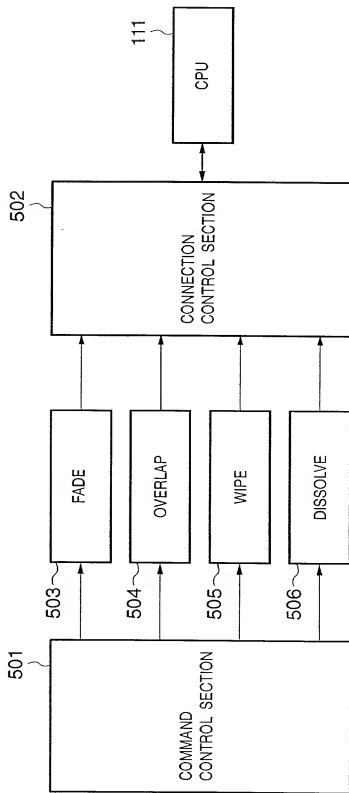


FIG. 6

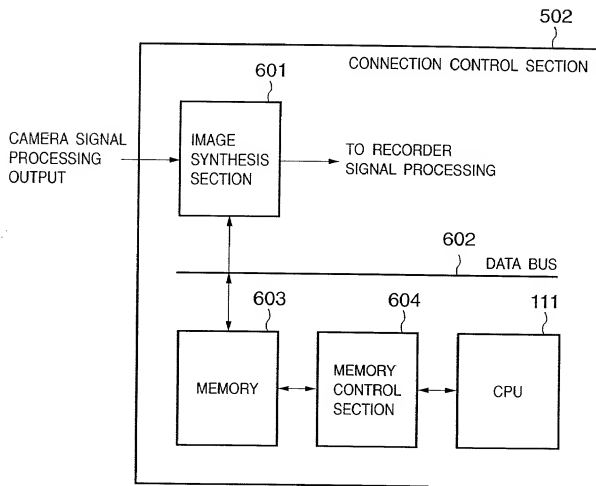


FIG. 7

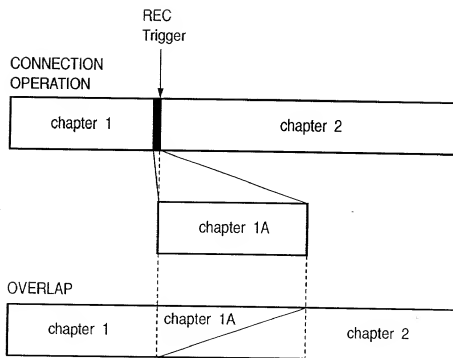


FIG. 8

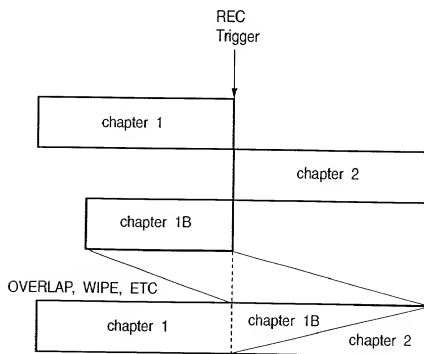


FIG. 9

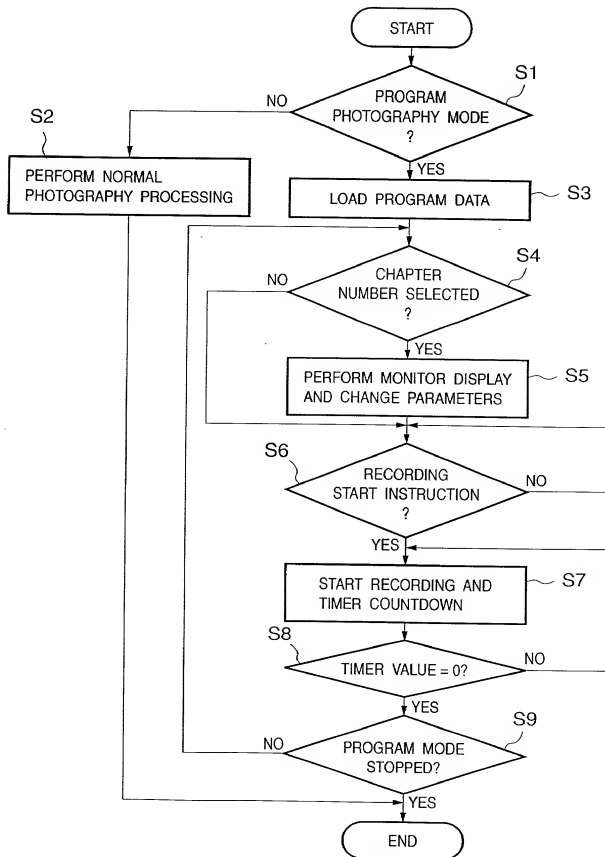


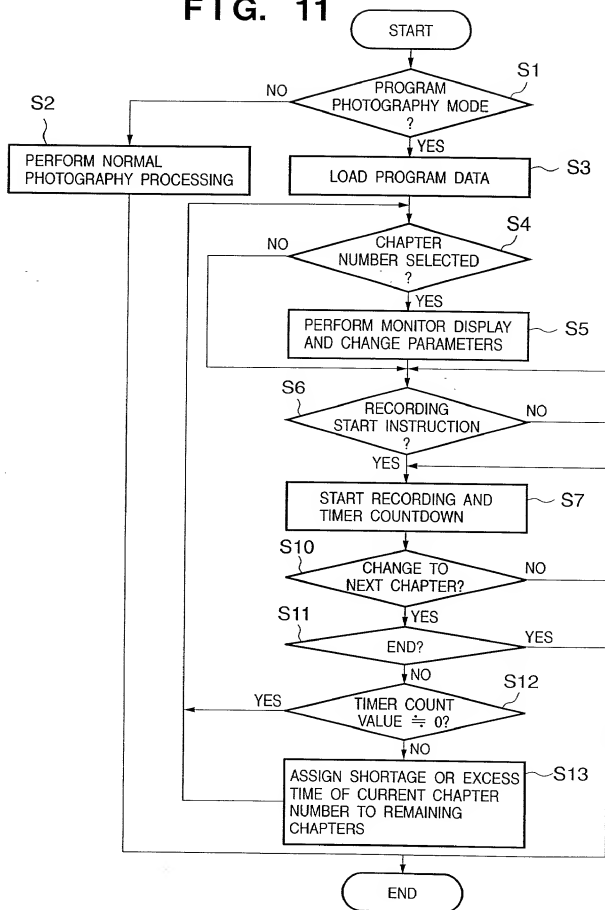


FIG. 10

## PROGRAM 2 (ATHLETIC MEETING)

chapter	201 TIME(min)	202 PHOTOGRAPHY MODE	203a FRAME DISPLAY	204 RECORDING MODE
			'ATHLETIC MEETING'	
1	10	INTERLACED	'ENTRY MARCH'	LP
2	20	INTERLACED	'TUG OF WAR'	LP
3	10	NON-INTERLACED	'DUMPLING' RACE	SP
4	7:30	NON-INTERLACED	'RELAY'	SP
⋮	⋮	⋮	⋮	⋮
n	10	INTERLACED	'LEAVING'	LP
TOTAL	80			

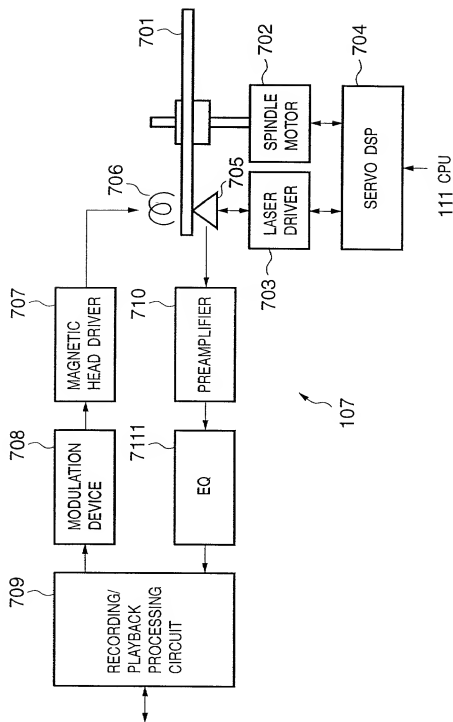
FIG. 11



**FIG. 12**

chapter	SET TIME(min)	ACTUAL PHOTOGRAPHY TIME (min)	SET CORRECTION TIME (min)
⋮	⋮	⋮	⋮
2	10	12.5	—
3	10	—	—1
4	10	—	—1
5	5	—	—0.5

FIG. 13



**FIG. 14**

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CHAPTER NUMBER

1	2	3	4	5	6
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SETTING PARAMETER

MODE : SCENE	SPORTS	PORTRAIT	MANUAL
FRAME : INTERLACED	PROGRESSIVE		
COMPRESSION RATE :	HIGH	MEDIUM	LOW

FIG. 15

